



Power to Learn / Student Voices

Viewing Comprehension Questions

Boston's Children's Hospital / Dr. Michael Rich

1. Dr. Rich is concerned about video games because he feels they
 - a. They are very popular and wide-spread.
 - b. They are powerful technological teaching tools.
 - c. Are addictive and dangerous.
2. A major reason video games are so powerful is that the choices the players make
 - a. Form the logic behind the game.
 - b. Drive the game's narrative and direction of the action.
 - c. Provide the rewards that make the game addictive.
3. Video games immerse the players into an environment that becomes
 - a. A virtual reality for the players.
 - b. A substitute for their own meager reality.
 - c. A world where they are in control.
4. Video games control the behavior of the players by
 - a. Altering their logic and brain patterns.
 - b. Providing more interesting narratives for the game.
 - c. Praise and encouragement.
5. Behavioral Scripts, like video games, are actually
 - a. A form of mind control.
 - b. The basic way that we learn about everything.
 - c. The words parents use to train their children.
6. Violent video games, which many young children play, offer
 - a. Patterns for acceptable adult behaviors.
 - b. Rewards for violent actions.
 - c. Outlets for their natural aggressive behavior.
7. Dr. Rich feels that putting kids in front of violent video games is similar to
 - a. Letting them watch violent movies.
 - b. Allowing them to play in violent sports.
 - c. Training them on killing simulators.
8. According to Dr. Rich, video games change players and we should
 - a. Limit their use with children.
 - b. Make sure the changes are ones we want to happen.
 - c. Remove the violence from every game manufactured.